



What is SAFERPLAY BOC?

BOC: Innovative VET Tool (Vocational Education and Training), pioneering in open educational resources; free and open access to innovative training in the design, installation and maintenance of safer and challenging play areas.

SAFERPLAY is a European project funded by the Erasmus+ programme of the European Commission, which has as main objective to develop a BOC (Badged Open Course) on innovative training in the design, installation and maintenance of safer and challenging play areas. This course is intended for architects, designers and landscapers, technical staff of companies in charge of the installation and maintenance of play areas, risk assessors, manufacturers of playground equipment and surfaces, play areas inspectors and public administration, and owners of play areas in parks, schools, public and private kindergartens and other recreational and leisure facilities.

The project aims to contribute to the creation of the **SAFERPLAY** community, encompassing a multidisciplinary group of professionals dedicated to the design, installation and maintenance of play areas.

In addition to training, this innovative tool will provide interactive forums for users, where the exchange of experience and collaborative learning will be encouraged. The training materials will integrate the knowledge of the different areas of working life, the field of research and formal education through a holistic approach.

BOC SAFERPLAY is expected to be ready February 2018, and it will be available in Spanish, English, Portuguese, Czech, Croatian and German. The technology developed will allow the access to the course with any device, PC, mobile or tablet, providing that the user has access to the Internet.



KICK-OFF MEETING OF THE PROYECT.

The first meeting of project SAFERPLAY was held at the Technological Institute for children's product and leisure (AIJU), in Ibi, Alicante. The meeting took place last January 13, the group of partners involved met for the first time and discussed the structure of project, responsibilities of each partner, deadlines, timetable, budget and transnational meetings throughout the project. As well as the contents of the project, the methodology to use and general aspects of the project.



For the implementation of the SAFERPLAY project there are seven European partners that are part of a consortium coordinated by AIJU. This consortium is formed by:

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- AIJU (Ibi, Alicante, Spain)
- Play England (London, UK)

- H. Menezes Consultoria e Formação Sociedade Unipessoal, Lda. (Lisbon, Portugal)

- Ceske Vysoke Uceni Technike V Praze, Agencija za razvoj Vukovarsko-srijemske zupanije (Prague, Czech Republic)

- Hrast d.o.o. (Vincovchi, Croatia)

- Universidad de Alicante – UA (Alicante, Spain)

- Institut für lebenslanges Lernen der FORTIS-FAKULTAS GmbH (Chemnitz, Germany)



WORKSHOP. PROGRESS IN THE PROJECT.

This SAFERPLAY workshop took place last January 14 at the University of Alicante.

The objective was to begin the project concerning contents; the ICT work and communication routes between partners were identified as well.



The profile of users was described, the competencies to take into account according to the needs of the user profiles defined before were established, and thus some ideas for the contents of the SAFERPLAY Open Course.

The meeting and discussion between the consortium partners SAFERPLAY gave rise to innovative ideas and interesting and fruitful conclusions for the progress of the project.

SECOND MEETING OF PROJECT SAFERPLAY IN LISBON

Last March, the second transnational meeting SAFERPLAY “Innovative training on design, installation and maintenance of safe and challenging play areas”, was held in Lisbon; its main target was to keep on developing the contents that were part of the open on-line course of the project with the collaborating partners and AIJU as coordinator.



points for development of the contents were obtained.



In this second meeting of the project, the competencies that will be reached after finishing this course and the structure of the course were discussed.

From this meeting and discussion between the partners of the SAFERPLAY consortium, key